

# Web3D 2005 Symposium - Draft Programme

Note that the programme details below may change.

	<b>Tuesday 29th March</b>	<b>Wednesday 30th March</b> Theme: Computer Graphics Techniques; Mobile Applications	<b>Thursday 31st March</b> Theme: Education and Training; Medical	<b>Friday 1st April</b>
9am		<b>Welcome and Introductions.</b> <b>Keynote:</b> 3D Graphics and the Film Production Pipeline, Martin Reddy, PIXAR	<b>Workshops:</b> X3D User Interfaces; Web3D in Learning, Education and Training	<b>Tutorial Streams:</b> Techniques for Perception in Virtual Environments; Filtering, Scripting and Animation in SVG; Advanced Java3D
10.30am 11am		Modelling & Rendering	<b>Coffee Break</b>	
12.30pm	Lunch - Conference Opens	Lunch	Lunch	Lunch  Conference Close
2pm	<b>Tutorial Streams:</b> Introduction to Scalable Vector Graphics (SVG); Engineering Virtual Environments with X3D; Introduction to Java3D	<b>Parallel Session:</b> Mobility Systems	<b>Keynote:</b> What can Web3D do for Medicine? Derek A. Gould, Royal Liverpool University Hospitals, Rory F. McCloy, Manchester Royal Infirmary Nick Phillips, Leeds General Infirmary. Followed by Medical Working Group presentation	
3.30pm	<b>Coffee Break</b>			
4pm		<b>Parallel Session:</b> Interaction (1) Functional Representations	<b>Parallel Session:</b> Visualization Interaction (2)	
5.30pm Evening	<b>Drinks Reception in Bangor</b>	<b>Conference Dinner - Pritchard Jones Hall, Bangor</b>	<b>Web3D Showcase - Cofi Roc, Caernarfon</b>	